



Alexandre BERNARD

eKee.io founder and ex-CTO



19 Avril 1997



France



<https://alx-b.com>



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About me

After 3 years as founder and ex-CTO at eKee, I passed on the company to look for new horizons and focus more on what I like the most: coding. I'm looking for a job around Annecy or on remote.

Skills

C++



GO



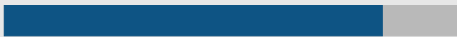
C



ReactJS



Python3



Languages

French: Native

English: TOEIC 955

Education

- 2020 Engineering degree in computer science EPITA
- 2017 Joined the System and Security Laboratory of EPITA
Major of the entrance exam EPITA

Experience

- 2019-2022 Co-founder and CTO at eKee Paris
Founding a startup automating data management through digital identities with a team up to 9 people
- 2019-2019 Intern at Algolia Paris 8
Member of the search engine's R&D team
- 2019-2020 C/UNIX Assistant EPITA
C, Bash, Unix courses for 600 first year engineering students
- 2018-2019 Teaching assistant in Kernel development EPITA
Head of a first year engineering class
- 2017-2018 Teaching assistant C# EPITA
Responsible of a preparatory class
- 2017-2017 Intern at Creartech Paris 13
Development of the mobile ticketing application and website for AquaRio, the largest aquarium in South America

Projects

- eKee
 - Managed a team up to 7 engineers;
 - Created a zero configuration query language: eKeeQL (*Go*);
 - Extended eKeeQL with a tool generating REST APIs (*Go*);
 - Permitted users to create workflows based on update events impacting data they shared or received through eKeeQL (*Go, RabbitMQ, Argo Workflows*);
 - Developed an asynchronous data replication system agnostic of the underlying databases (*Go*);
 - Developed a complex and personalized dashboard (*ReactJS - MaterialUI, react-query*);
 - Designed and developed eKee blog and showcase website <https://ekee.io> (*ReactJS - GatsbyJS, MaterialUI*);
 - Maintained an hybrid infrastructure (Cloud + Baremetal) (*K8s, GKE, Docker - Baremetal, OVH, libvirt*);
 - Set up an Infrastructure As A Code to deploy it all (*Gitlab, Helm, ArgoCD, Ansible*);
 - Set up a staging environment (*Github, Gitlab, K8s, ArgoCD, Helm*);
 - Automated the monitoring and alerting of the infrastructure and the services (*Sentry, Netdata, Healthchecks.io*);
 - Implemented a job retrieving and processing data from the INPI / INSEE / BODACC every day (~700 million entries) (*Python3, RabbitMQ*);

- Algolia:
 - Rewrote the binary format storing the authentication keys (C++14);
 - Optimized the index replication between clusters (x11 faster in best case scenarios) (C++17);
- LSE (EPITA's system and security laboratory):
 - Developed a micro-kernel used as an educational project for first year engineering students (C);
 - Created a new method for injecting code into running binaries. Used to implement an edit-and-continue debugging module in GDB (Python3);
 - Developed an hypervisor capable of running Linux (C++17);
 - Implemented a meta-programming tool ensuring, during compilation, the validity of a state machine (C++17);
 - Participated to French CTFs;
 - Implemented a x86 debugger for C and C++ (C);
- Studies:
 - Automated the hijacking and remote control of JRC H47 ELFIE drones (Python3);
 - Implemented procedural generation of game terrains and textures in Unity (C#);
 - Developed an OCR (C);
 - Developed a BitTorrent client (C++17);
- Personal:
 - Developed my personal website <https://alx-b.com> (ReactJS, NextJS)
 - Created the "varvector" data structure mixing meta-programming and CPU cache optimizations to store a sequence of variant objects with the best access performances (C++17);
 - Wrote an intrusive tool to measure the performance of specific parts of a code (C++17);

Conferences

- | | | |
|------|---|--------------------|
| 2020 | Une idée derrière la tech
Interview organized by Maddyness on the genesis of the eKee project | Maddyness |
| 2020 | Transverse programming
How to code when you cannot remember what you were doing 2 seconds ago. | EPITA |
| 2019 | Adaptive compression for the win
Data replication can be speed up by compressing the packets. Except when the compression is slower than the transmission. Lets write an adaptive algorithm. | Search party |
| 2019 | VarVector
std::vector are the most used structure in c++. What if I tell you you can put different types in it ? | CppFrug |
| 2018 | Edit and Continue in GDB
On-the-fly editing is a very popular feature in IDEs. Let's try to implement this for C, C++ and embed it in GDB | LSE Week |
| 2017 | Let's have more than 4 watchpoints!
GDB emulates each instruction when the debug registers are full. Let's see how we can do better | LSE Lightning talk |